

Segmentation by discrete watersheds

Part 1: Watershed cuts

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FOUR-DAY COURSE

on

Mathematical Morphology in image analysis

Bangalore 19-22 October 2010



ESIEE
ENGINEERING

UNIVERSITÉ
— PARIS-EST



An applicative introduction to segmentation in medicine

- *Magnetic Resonance Imagery* (MRI) is more and more used for cardiac diagnosis

An applicative introduction to segmentation in medicine

A cardiac MRI examination includes three steps:

- Spatio-temporal acquisition (ciné MRI)

im



An applicative introduction to segmentation in medicine

A cardiac MRI examination includes three steps:

- Spatio-temporal acquisition (ciné MRI)
- Spatio-temporal acquisition during contrast agent injection (Perfusion)

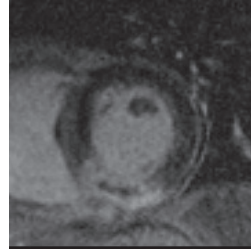
im



An applicative introduction to segmentation in medicine

A cardiac MRI examination includes three steps:

- Spatio-temporal acquisition (ciné MRI)
- Spatio-temporal acquisition during contrast agent injection (Perfusion)
- Volumic acquisition after the evacuation of the contrast agent (delayed enhanced MRI)



im



Medical problem #1

Problem

- *Visualizing objects of interests in 3D or 4D images*

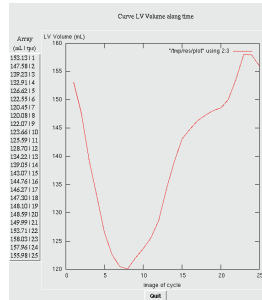
rendu2



Medical problem #2

Problem

- **Determining measures** useful for cardiac diagnosis
 - *Infarcted volumes, ventricular volumes, ejection fraction, myocardial mass, movement . . .*



Technical problem

Problem

- **Segmentation** of object of interest

Technical problem

Problem

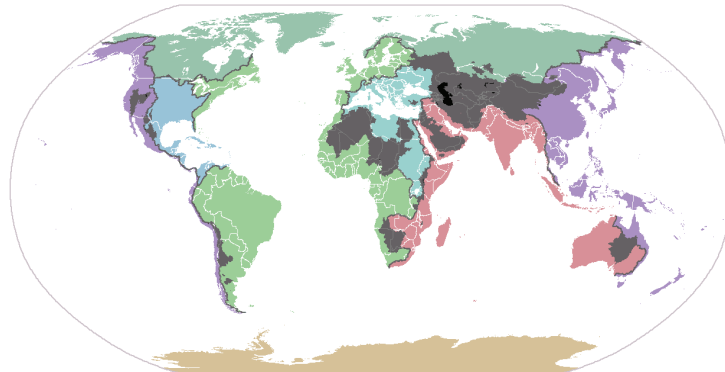
- **Segmentation** of object of interest

A morphological solution

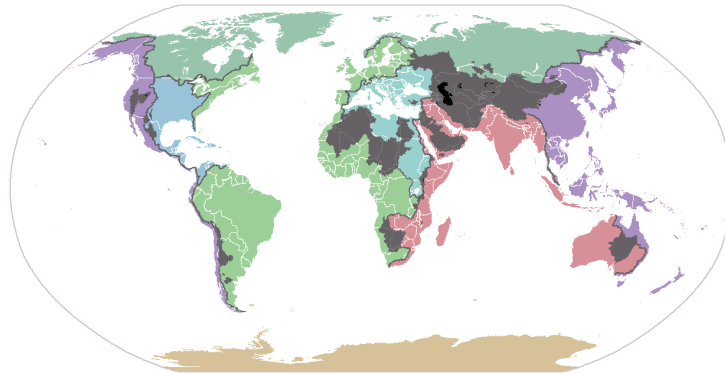
- **Watershed**



Watershed: introduction



Watershed: introduction



- For topographic purposes, the watershed has been studied since the 19th century (Maxwell, Jordan, ...)



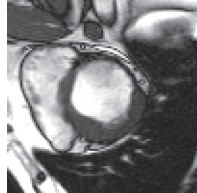
Watershed: introduction

- One hundred years later (1978), it was introduced by Digabel and Lantuéjoul for image segmentation



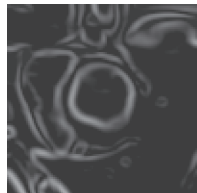
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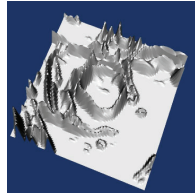
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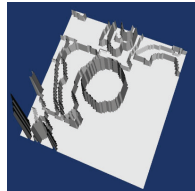
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Watershed: problem #1

Problem

- *How to define the watershed of digital image?*



Watershed: problem #1

Problem

- *How to define the watershed of digital image?*
- *Which mathematical framework(s)?*

Watershed: problem #1

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- *How to define the watershed of digital image?*
- *Which mathematical framework(s)?*
- *Which properties?*

Watershed: problem #1

Problem

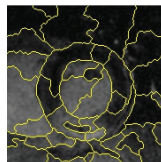
- *How to define the watershed of digital image?*
- *Which mathematical framework(s)?*
- *Which properties?*
- *Which algorithms ?*



Watershed: problem #2

Problem

In practice: over-segmentation



Over-segmentation and region merging

Solution 1

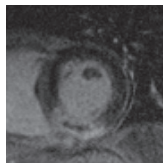
- Region merging methods consist of improving an initial segmentation by progressively merging pairs of neighboring regions



Over-segmentation and region merging

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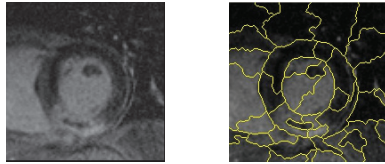
- Example : delayed enhanced cardiac MRI [DOUBLIER03]



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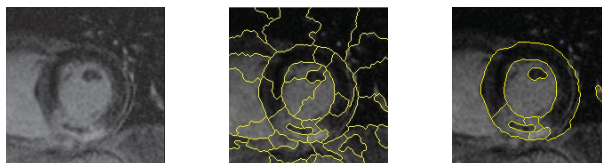
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Over-segmentation and region merging

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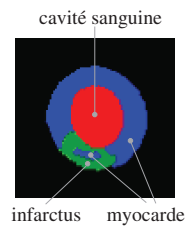
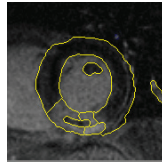
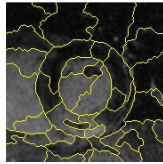
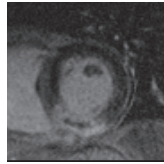
- Example : delayed enhanced cardiac MRI [DOUBLIER03]



Over-segmentation and region merging

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- Example : delayed enhanced cardiac MRI [DOUBLIER03]



Over-segmentation

Solution 2

- **Seeded watershed** (or marker based watershed)



Over-segmentation

Solution 2

- **Seeded watershed** (or marker based watershed)
- Methodology proposed by Beucher and Meyer (1993)
 - 1 **Recognition**
 - 2 **Delineation** (generally done by watershed)
 - 3 **Smoothing**



Over-segmentation

Solution 2

- **Seeded watershed** (or marker based watershed)
- Methodology proposed by Beucher and Meyer (1993)
 - 1 **Recognition**
 - 2 **Delineation** (generally done by watershed)
 - 3 **Smoothing**
- **Semantic information** taken into account at steps 1 and 3

- **To know more about this framework, wait for the second lecture of today**



Outline

- 1 Defining discrete watersheds is difficult
 - Grayscale image as vertex weighted graphs
 - Region merging problems
- 2 Watershed in edge-weighted graphs
 - Watershed cuts: definition and consistency
 - Minimum spanning forests: watershed optimality

Can we draw a watershed of this image?

2	2	2	2	2
40	30	30	30	40
40	20	20	20	40
40	40	20	40	40
1	5	20	5	1

- Image equipped with the 4-adjacency

Can we draw a watershed of this image?

A	A	A	A	A
40	30	30	30	40
40	20	20	20	40
40	40	20	40	40
B	5	20	5	C

- Image equipped with the 4-adjacency
- Label the pixels according to catchment basins letters A, B and C

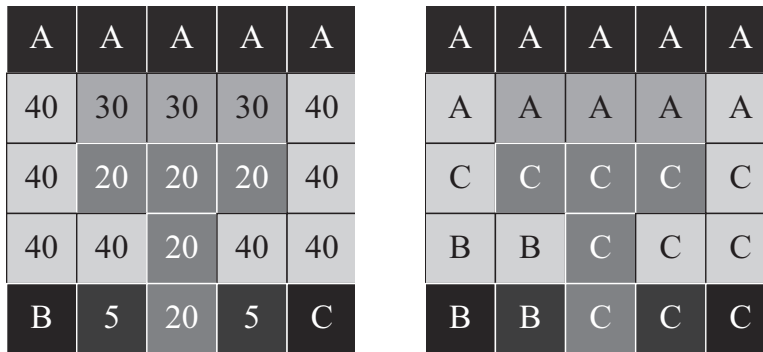
Possible drawings

A	A	A	A	A
40	30	30	30	40
40	20	20	20	40
40	40	20	40	40
B	5	20	5	C

A	A	A	A	A
A	A	A	A	A
40	20	20	20	40
B	B	20	C	C
B	B	20	C	C

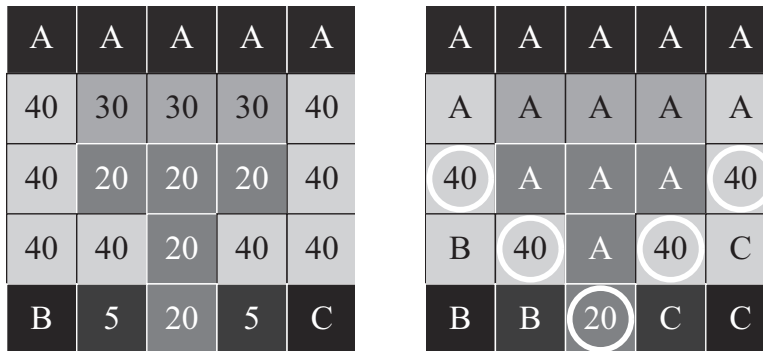
Topographical watershed

Possible drawings



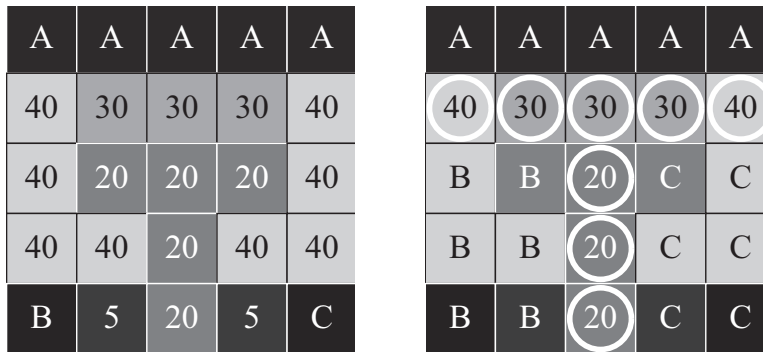
Flooding from the minima

Possible drawings



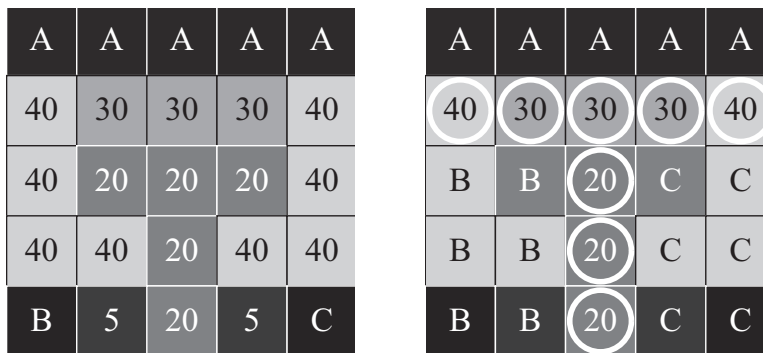
Flooding with divide

Possible drawings



Topological watershed

Possible drawings

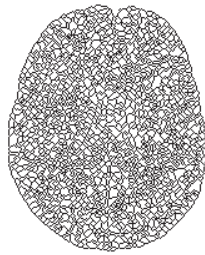
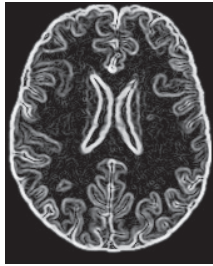


Topological watershed

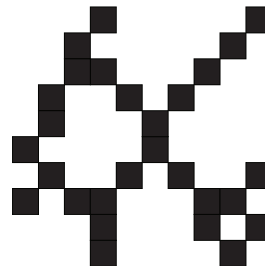
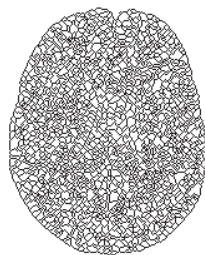
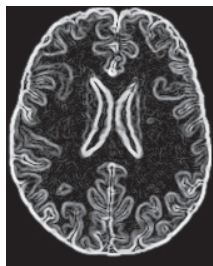
Conclusion

- Not easy to define watersheds of digital images

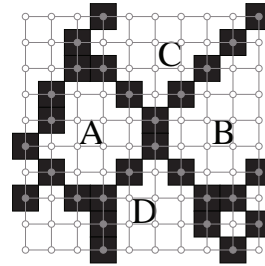
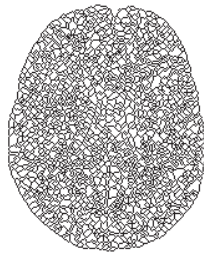
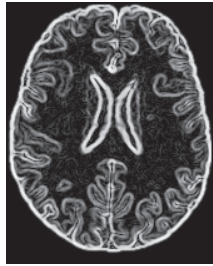
Region merging: Problem #1



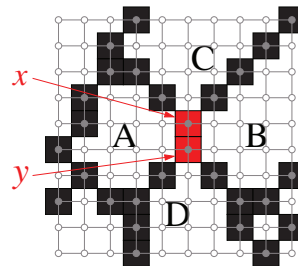
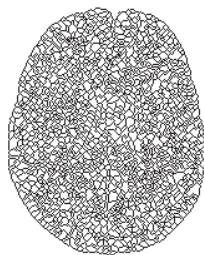
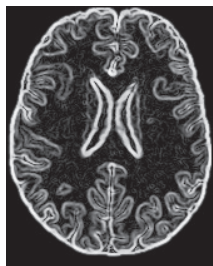
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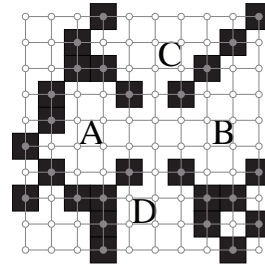
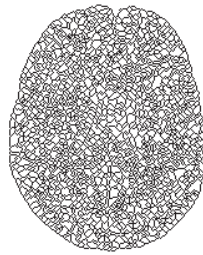
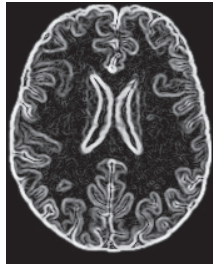
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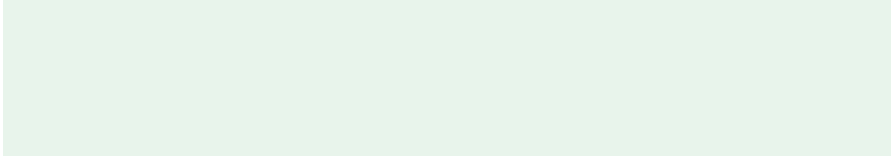
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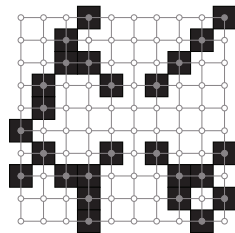
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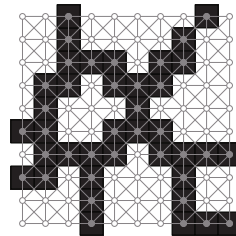
Problem : "When 3 regions meet", [PAVLIDIS-77]



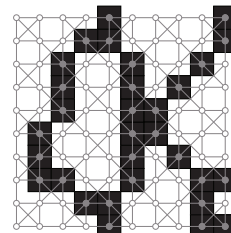
Region merging: Problem #1



adjacence directe



adjacence indirecte



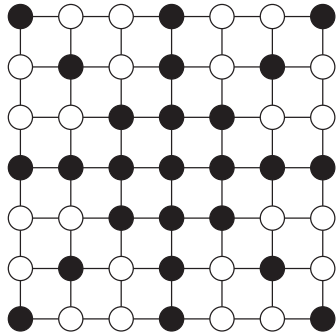
?

Problem : "When 3 regions meet", [PAVLIDIS-77]

- Is there some adjacency relations (graphs) for which any pair of neighboring regions can always be merged, while preserving all other regions?



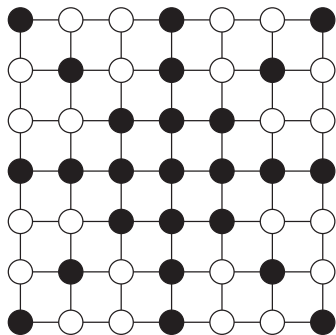
Region merging: Problem # 2



- A *cleft* is a set of vertices from which a point cannot be removed while leaving unchanged the number of connected components of its complement



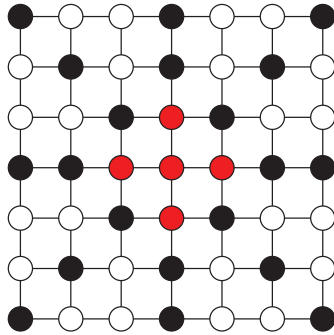
Region merging: Problem # 2



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- A cleft is *thin* if all its vertices are adjacent to its complement



Region merging: Problem # 2

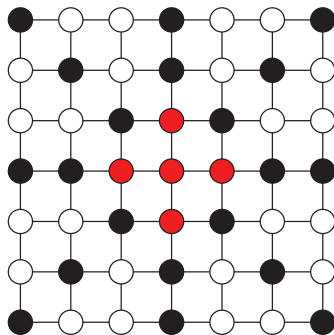


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Problem : Thick cleft (or binary watershed)



Region merging: Problem # 2



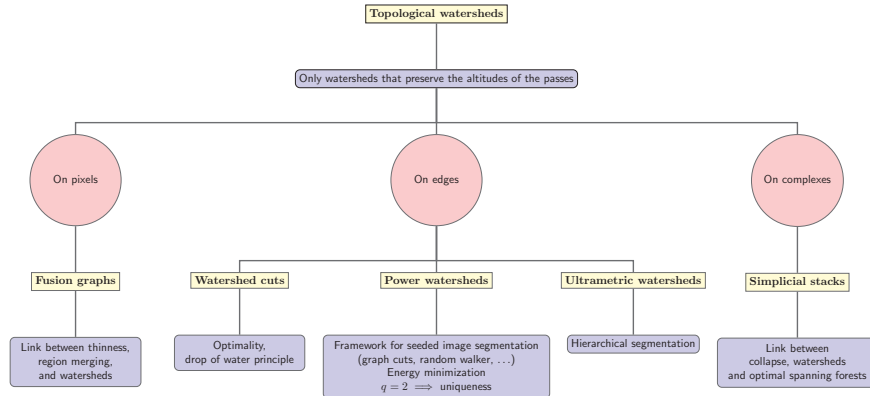
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Problem : Thick cleft (or binary watershed)

- Is there some graphs in which any cleft is thin?



The family of watersheds



Watershed in edge-weighted graphs



Watershed in edge-weighted graphs

- Let $G = (V, E)$ be a graph.
- Let F be a map from E to \mathbb{R}

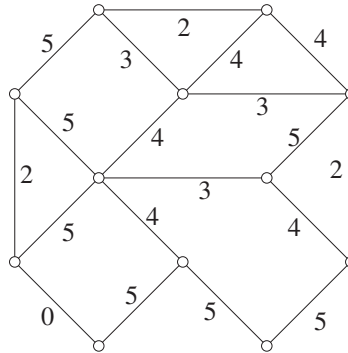


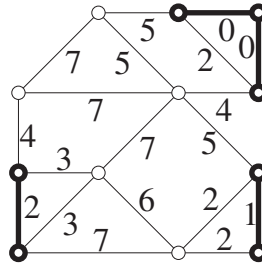
Image and edge-weighted graph

For applications to image analysis

- V is the set of *pixels*
- E corresponds to an *adjacency relation* on V , (e.g., 4- or 8-adjacency in 2D)
- F is a “gradient” of I : The altitude of u , an edge between two pixels x and y , represents the *dissimilarity between x and y*
 - $F(u) = |I(x) - I(y)|$.



Regional minima



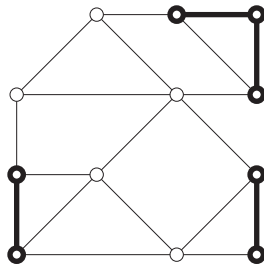
Definition

A subgraph X of G is a **minimum of F (at altitude k)** if:

- X is connected; and
- k is the altitude of any edge of X ; and
- the altitude of any edge adjacent to X is strictly greater than k



Extension



a subgraph X

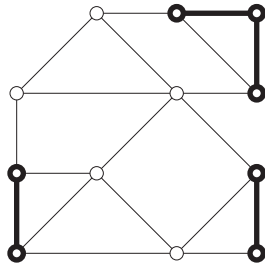
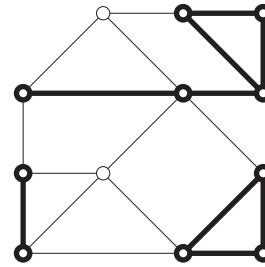
Definition (from Def. 12, (Ber05))

Let X and Y be two non-empty subgraphs of G

- We say that Y is an **extension of X (in G)** if $X \subseteq Y$ and if any component of Y contains exactly one component of X .



Extension

a subgraph X an *extension* Y of X

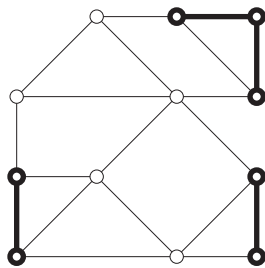
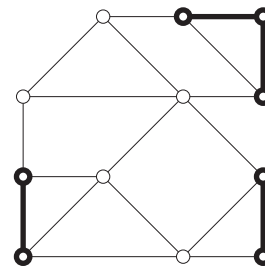
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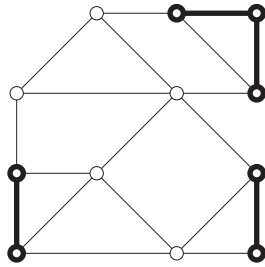
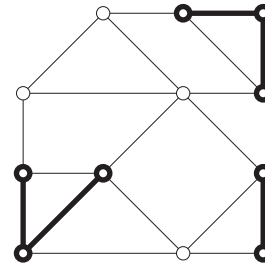
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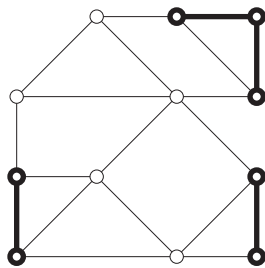
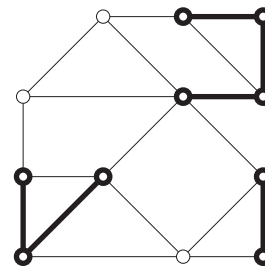
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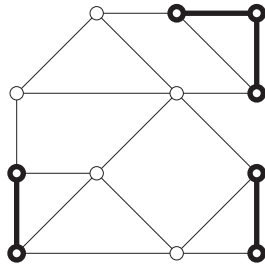
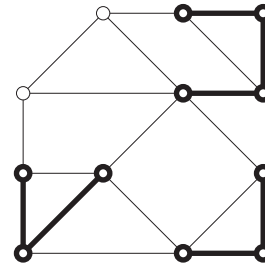
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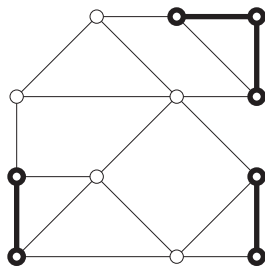
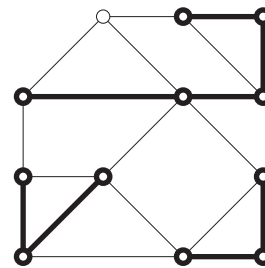
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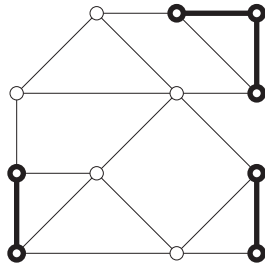
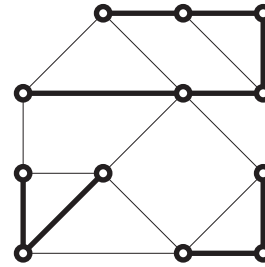
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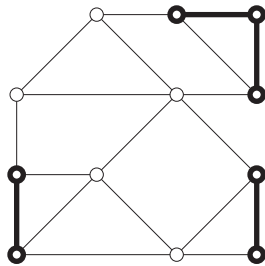
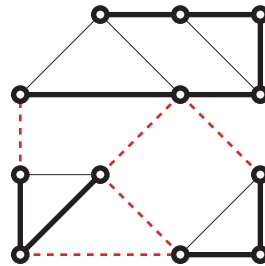
Definition (from Def. 12, (Ber05))

Let X and Y be two non-empty subgraphs of G

- We say that Y is an *extension* of X (in G) if $X \subseteq Y$ and if any component of Y contains exactly one component of X .



Graph cut

a subgraph X a (*graph*) cut S for X

Definition (Graph cut)

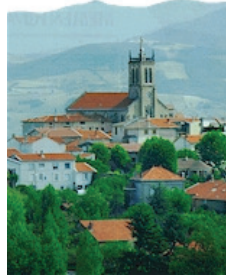
Let X be a subgraph of G and $S \subseteq E$, a set of edges.

- We say that S is a (*graph*) cut for X if \bar{S} is an extension of X and if S is minimal for this property



Watershed cut

- *The church of Sorbier*
(a topographic intuition)

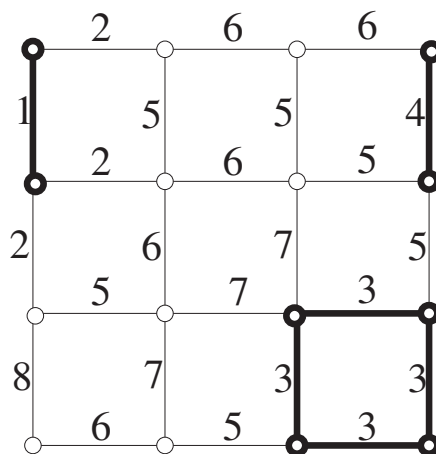


Definition (drop of water principle)

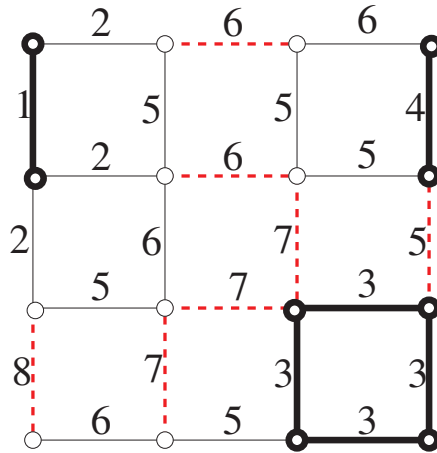
The set $S \subseteq E$ is a **watershed cut of F** if \bar{S} is an extension of $M(F)$ and if for any $u = \{x_0, y_0\} \in S$, there exist $\langle x_0, \dots, x_n \rangle$ and $\langle y_0, \dots, y_m \rangle$, two descending paths in \bar{S} such that:

- 1 x_n and y_m are vertices of two distinct minima of F ; and
- 2 $F(u) \geq F(\{x_0, x_1\})$ if $n > 0$ and $F(u) \geq F(\{y_0, y_1\})$ if $m > 0$

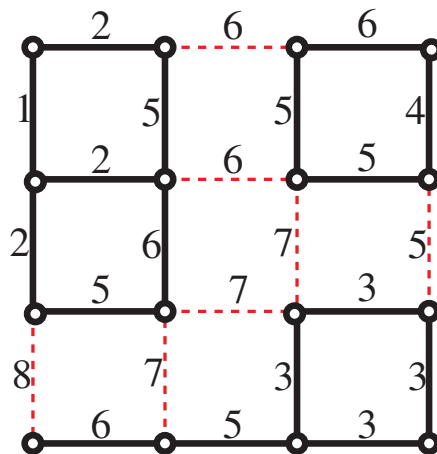
Watershed cut: example



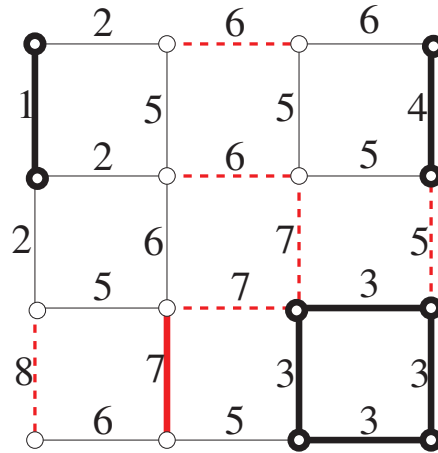
Watershed cut: example



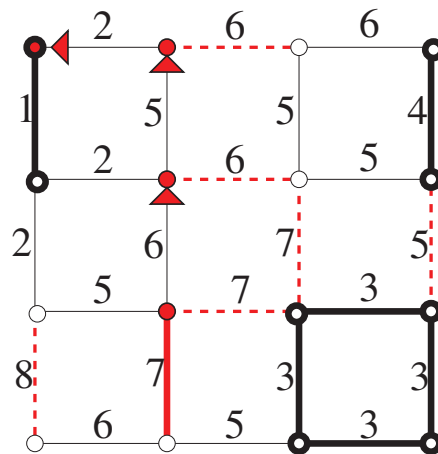
Watershed cut: example



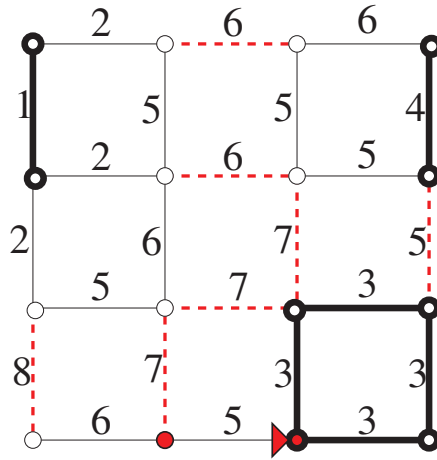
Watershed cut: example



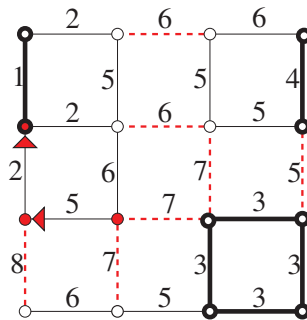
Watershed cut: example



Watershed cut: example



Steepest descent



Definition

Let $\pi = \langle x_0, \dots, x_l \rangle$ be a path in G .

- The path π is a **path with steepest descent for F** if:
 $\forall i \in [1, l], F(\{x_{i-1}, x_i\}) = \min_{\{x_{i-1}, y\} \in E} F(\{x_{i-1}, y\})$

Catchment basins by a steepest descent property

Definition

- Let S be a cut for $M(F)$, the minima of F
- We say that S is a **basin cut of F** if, from each point of V to $M(F)$, there exists, in the graph induced by \bar{S} , a path with steepest descent for F



Catchment basins by a steepest descent property

Theorem (consistency)

- An edge-set $S \subseteq E$ is a basin cut of F **if and only if** S is a watershed cut of F



Illustration to grayscale image segmentation

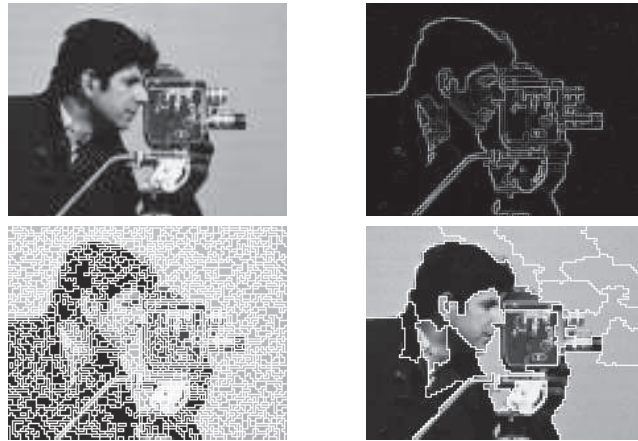


Illustration to grayscale image segmentation

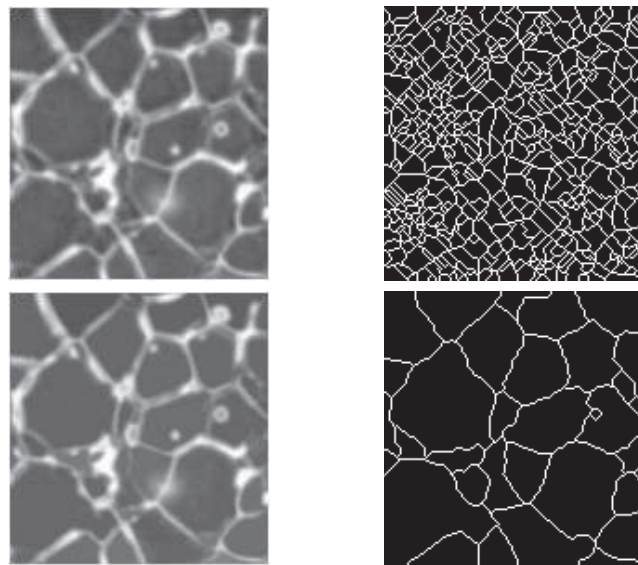
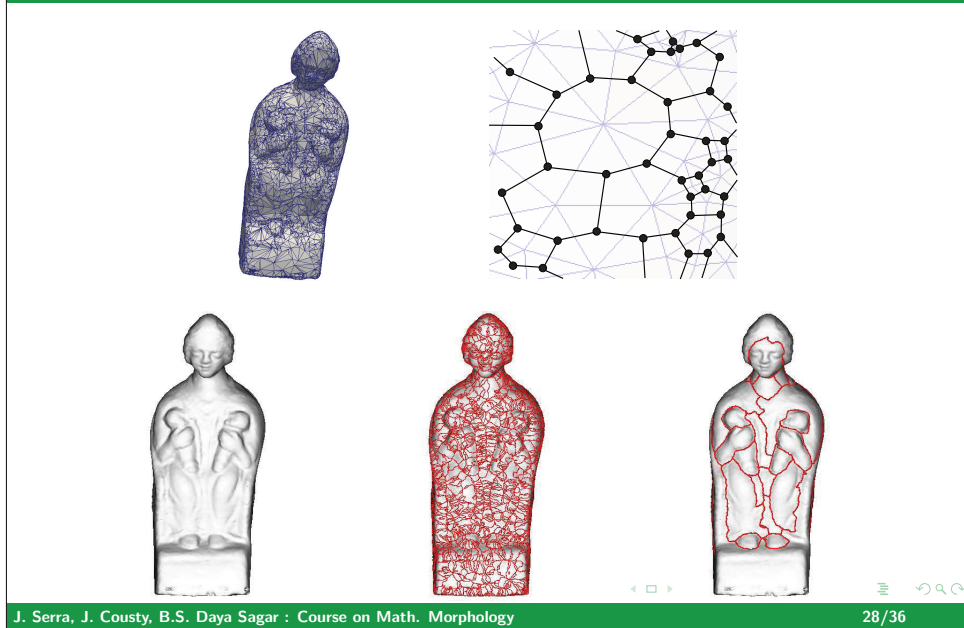


Illustration to mesh segmentation



Watershed optimality?

Problem

- *Are watersheds optimal segmentations?*
- *Which combinatorial optimization problem do they solve?*

Relative forest: a botanical intuition



A tree (Lal Bagh)



Relative forest: a botanical intuition



Cuting the roots yield a forest of several trees



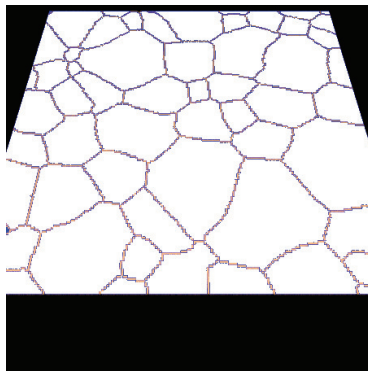
Relative forest: a botanical intuition



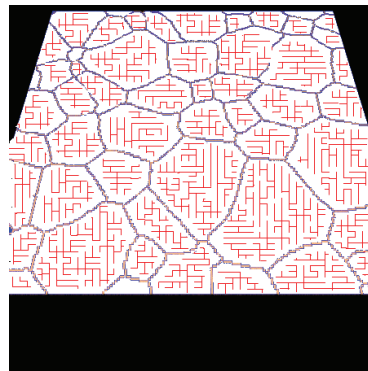
Roots may contain cycles



Relative minimum spanning forest: an image intuition



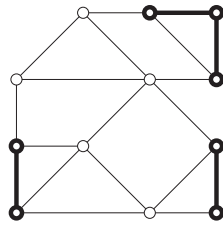
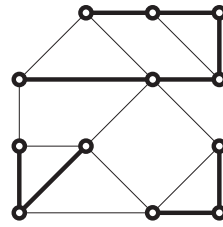
cut



forest spanning regions



Relative forest

a subgraph X a forest Y relative to X

Definition

Let X and Y be two non-empty subgraphs of G .

We say that Y is a forest relative to X if:

- 1 Y is an extension of X ; and
- 2 any cycle of Y is also a cycle of X



Minimum spanning forest

- The *weight of a forest* Y is the sum of its edge weights *i.e.*

$$\sum_{u \in E(Y)} F(u).$$



Minimum spanning forest

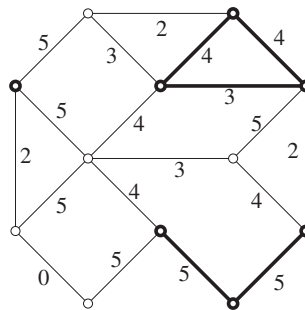
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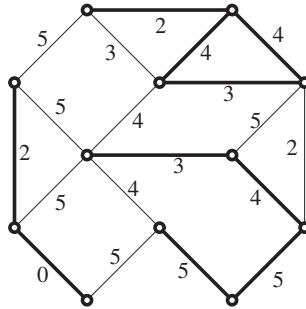
Definition

- We say that Y is a **minimum spanning forest (MSF)** relative to X
 - if Y is a spanning forest relative to X and
 - if the weight of Y is less than or equal to the weight of any other spanning forest relative to X

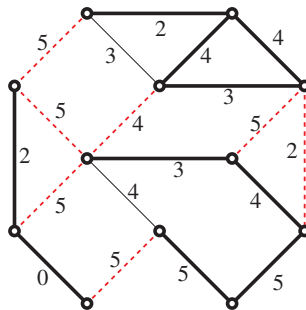
Minimum spanning forest: example



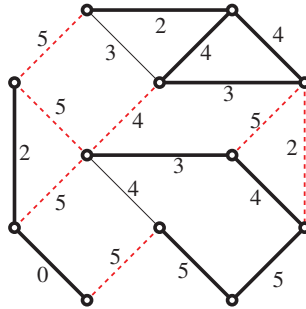
Minimum spanning forest: example



Minimum spanning forest: example



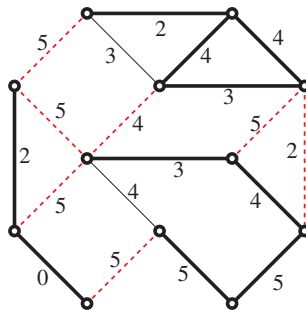
Minimum spanning forest: example



- If Y is a MSF relative to X , there exists a unique cut S for Y and this cut is also a cut for X ;



Minimum spanning forest: example



- If Y is a MSF relative to X , there exists a unique cut S for Y and this cut is also a cut for X ;
- In this case, we say that S is a *MSF cut for X* .



Watershed optimality

Theorem

- An edge-set $S \subseteq E$ is a MSF cut for the minima of F if and only if S is a watershed cut of F

Minimum spanning tree

- Computing a MSF \Leftrightarrow computing a minimum spanning tree

Minimum spanning tree

- Computing a MSF \Leftrightarrow computing a minimum spanning tree
- Best algorithm [CHAZEL00]: quasi-linear time

Minimum spanning tree

- Computing a MSF \Leftrightarrow computing a minimum spanning tree
- Best algorithm [CHAZEL00]: quasi-linear time

Problem

Can we reach a better complexity for computing watershed cuts?

Minimum spanning tree

- Computing a MSF \Leftrightarrow computing a minimum spanning tree
- Best algorithm [CHAZEL00]: quasi-linear time

Problem

Can we reach a better complexity for computing watershed cuts?

A morphological solution

- *To know the answer, come back after the coffee break*