

Due: February 22nd, 2012

1. In the `linalg` folder you will find programs:

<code>Cholesky.m</code>	<code>luNopiv.m</code>	<code>tridiag.m</code>	<code>luPiv.m</code>
<code>GEPivShow.m</code>	<code>luNopivVec.m</code>	<code>tridiags.m</code>	<code>GEshow.m</code>

- (a) Read `Cholesky.m` and `luNopiv.m` and correct (if needed) the algorithm presented in class.
 - (b) Describe the algorithm involved in `luNopiv.m`.
 - (c) In each of the above create a matrix A (using `tridiag` or otherwise) and vector b of dimension at least 3 and illustrate the use of each program.
2. Write a `Bisection(a)` function which takes in a real number a and finds an approximation to $\sqrt[3]{a}$ to within 10^{-4} using the bisection algorithm. What is the result for $a = 25$, and $a = 8$?
 3. Write a `parabola(x,y)` function to automatically set up and solve the system of equations for a parabola defined by $y = c_1x^2 + c_2x + c_3$. The function definition should be
`function c = parabola(x,y)`

The function should take two input vectors x and y , each of length three, that define three points through which the parabola passes. The function should return

- (a) a vector c of the three coefficients.
- (b) a plot of the parabola with the input points shown on the graph.

Test your answer with the following points:

- (a) $(-2,-1)$, $(0,1)$, $(2,2)$
 - (b) $(-2,-2)$, $(-1,-2)$, $(-1,2)$
4. Write a function `Newtonsp` that will approximate to within 10^{-4} , the value of x_0 which is the point on the graph of $y = x^2$ that is closest to $(1,0)$.

Midterm Instructions:

1. Time: 10:00 am -12:30 pm
2. The Exam will be closed book. No notes.
3. Please show your work in the exam, write in complete sentences, and Indicate your answers clearly.

Preparing for the Midterm:

1. The syllabus will be everything covered in class upto (and including) February 16th, 2012.
Below is intended as a check-list and it is **not** meant to be exhaustive. If I miss something out then please send me an email, I will added it onto the web-based copy.
 - (a) You should know the definition/meaning of the following terms/notions:
 - i. Floating Point number, Round-off error, overflow, Truncation error.
 - ii. Bracketing, Bisection method, Secant Method, Newton's Method, Regula Falsi, Hybrid methods, Convegence criteria.
 - iii. inner product, matrix operations, norms, rank, nullspace, columnspace, linear independence, consistency
 - iv. Permutation matrix, Gaussian Elimination, Pivoting, Back and forward substitution, LU decomposition, Cholesky Decomposition,flops.
 - (b) You should know the following OCTAVE commands/terms/operations:
 - i. function, script files.
 - ii. array indexing, vectorisation, Global, local variables.
 - iii. Built in functions discussed in class and the method of execution.
 - iv. Extracting columns or rows from matrices
 - (c) You will need to know how to accomplish the following tasks:
 - i. Give a definition and one example of cancellation error.
 - ii. Identify (at least) two important differences between symbolic and numeric computations.
 - iii. Use an infinite series to give an example of truncation error, with Big O notation.
 - iv. Be able to distinguish the effects of roundoff and truncation errors in a computed result, for example, by viewing a plot such as Figure (5.4) in G.E. Recktenwald.
 - v. Writing m-files , analysing the pros and cons of, and specifying convergence criteria: Bracketing, Bisection method, Secant Method, Newton's Method, Hybrid methods.
 - vi. Writing m-files, stating conditions required for a successful LU factorization of A and Cholesky factorization of A . Further, given a deomposition how to solve the linear system.
 - vii. Given L , U , and permutation matrix P from an LU factorization of A , apply these to solve $Ax = b$. Specifically, use the P appropriately.
 - viii. Order of flop estimates for Gaussian elimination with back substitution, LU factorization, and Cholesky factorization.